Concurrent Session 1
Thursday, April 4, 2024
10:40 AM – 11:10 AM

Room 101
**User Experience Design in IT**
Rebekah Dorn, Florida State University
What does user experience design and ISLT have in common? We are learning every day through micro-lessons that ISLT principles can transverse across disciplines to guide users, minimize gaps in knowledge, and increase motivation through non-traditional learning environments.

Room 103
**Your Evaluation Practice: Ad-hoc, Strategic, or Systematic?**
Marguerite Foxon, Performance Improvement Consulting
Do you evaluate in an ad-hoc way? Strategically? Or do you have a systematic approach? Chances are your approach is more ad hoc than systematic. Use this tool to assess where your practice sits on the continuum, and how to make it more systematic and more effective.

Room 114
**Impact of a simulation-based skills program for nursing students**
Carla Dormeus, Florida State University
The purpose of this study was to evaluate and describe how a realistic and evidence-based simulation training on clinical skills impacts nursing students’ proficiency, self-assessment of proficiency, confidence, enjoyment, and anxiety. The design of this skills training followed the Simulation Design standard of best practice by INACSL.

Room 115
**Cybersecurity Awareness and Performance Improvement**
Bill Hunkapiller, Florida State University
This presentation will discuss how we use different methods like formal training, CBT, and game-based learning to promote cybersecurity during an annual statewide football-themed cyber education contest.
Room 201

**Graphic Skills for the Win**
Michele Dames, Embry Riddle Aeronautical University

Computer self-efficacy is connected to confidence and indicates individual capacity to attempt further tasks. This research explores the relationship between graphics skills acquisition and computer self-efficacy in undergraduate students. The study is rooted in a doctoral dissertation and spans ten years from three colleges, including an R1, an HBCU, and a community college.

Room 205

**Spaced Learning for New Hire Training**
Amanda Roseboom, Self Employed

New hire training can be overwhelming. Thanks to my spaced learning curriculum, Content Operations new hires at Groupon learn by applying their new knowledge in Production before returning to the classroom. I will walk through how this decision was made (with stakeholder buy-in) and how it was operationalized.

Room 214

**Applying Performance Design: Leading an Education Organization through a Pandemic**
Kimberly Barber, Florida State University

Your mission: Figure out what it takes to teach classes in a global pandemic and make it happen. You have a large, diverse organization, multiple campuses and locations, graduate and undergraduate processes, hard sciences, engineering, clinical and arts programs. Your organization has three weeks to figure it out before you convert 50,000 people to a completely remote operation. Go. How to design learning technologies to increase diversity in STEM fields.